Welcome to Unlock!

The Doo-Arann Dungeon is awaiting you. This short demo adventure will introduce you to the world of Unlock! before you try playing the action-packed full versions.

First, download on your device, the free Unlock! app (available on Google Play and Apple Store). You cannot play without it.

If you have never played before, you will find the game rules at https://www.spacecowboys.fr/unlock-demos-english

You can also play the 10-card tutorial (https://www.spacecowboys.fr/unlock-demos-english) to familiarize yourself with the game mechanics before playing the adventure.

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Now, flip this card over and start your adventure!

**Doo-Arann Dungeon**

The instructions were correct. There, in the midst of the Zalrek forest, in the heart of the Luobert Kingdom, there is indeed an entrance to the Dungeon forgotten by all. Was it ravaged or does it still hold some riches? Unarmed and alone, you embark on the adventure. Will you bring back gold or will you perish in darkness?
A rusty key.

Several spells you can use throughout the adventure:
- **Levitation**
- **Blizzard**
- **Magma**

You activated a trap, a volley of arrows strikes you.

You've ignited the grenade: it's about to explode!

A shield.

Quartz crystals sparkle as soon as you hang the torch on the wall.
As soon as you get closer to the well, a water elemental jumps out of it.

A dead end.

NO!

The elemental quenches your torch.

Press the Penalty button once.

A torch.

Broken arrows lay on the floor. Only one of them is useable. You only have one try!

A small leather bag full of powder with its fuse covered in pitch.
A bow.

The wall blows to pieces!
You enter a room covered in gold coins. A dragon watches over the place. Defeat it!

A windy hall and a locked door.

NO!
In contact with magma, the elemental turns into steam and attacks you.

Press the Penalty button once.

The elemental held an object in its womb. Now, it glows in the depth of the well's dark water.

Press the Penalty button once.